Maths

This term we will study:

Number: Multiplication and Division Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in context. Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.

Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to objectives.

Solve simple measure and money problems involving fractions and decimals to two decimal places

Write and calculate mathematical statements for multiplication and division using the multiplication tables they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods. Multiply two digit and three digit numbers by a one digit number using formal written layout.

English

This term we will study:

The Ice Palace by Robert Swindell The Great Kapok Tree by Lynne Cherry

SPEAKING AND LISTENING Consider and evaluate different viewpoints, attending to and building on the contributions of others

Participate in discussions, presentations, performances and debates

READING Pupils should have guidance about the kinds of explanations and questions that are expected from them. They should help to develop, agree on, and evaluate rules for effective discussion. The expectation should be that all pupils take part.

WRITING GENRES:

Balanced argument, scene setting, writing about themes and issues, character descriptions, poetry and imagery.

GRAMMAR

Learn possessive apostrophe rule Revise expanded noun phrases

Revise that plural nouns do not need apostrophe

Learn irregular verb tenses

Identify present and past tense

Revise use of present perfect tense

SPELLING

Suffixes

Homophones and near homophones

Word families

Sub/super prefix

Full information is published on our website.

P.E. Cricket and Football

Learn about figures from both religious and non-religious Explore qualities that mark out these figures and the

Use skills and tactics and apply basic principles suitable for attacking and fielding

Weekly QPR sessions Weekly Cricket coaching sessions

International Primary Curriculum

This term we will study:

Saving the Planet and Shake it up!

In Geography we will;

Discover how particular localities have been affected by natural features and processes and by human activities Be able to use geographical terms

Be able to make simple maps and plans of familiar locations and to use maps at a variety of scales to locate the position and geographical features of particular localities

Be able to use secondary sources to obtain geographical information

Be able to communicate our geographical knowledge and understanding to ask and answer questions about geographical and environmental features

Learn how places fit into a wider geographical context and know that the quality of the environment can be sustained and improved

In Technology we will;

Design and make products to meet specific needs

Make usable plans and use labelled sketches as designs

Use simple tools and equipment with some accuracy

Identify and implement improvements to our designs and products

Identify the ways in which products in everyday use meet specific needs

Suggest improvements to products in everyday use

In Science we will;

Learn to carry out simple investigations

Be able to prepare a simple investigation which is fair, with one changing factor

Be able to predict the outcome of investigations

Use simple scientific equipment

Test ideas using evidence from observation and measurement

Link evidence to broader scientific knowledge and understanding

Use evidence to draw conclusions

Work with others to organise and keep the games going

Play and make up small sided and modified striking/fielding games

Computing - Computer Science

Can make simple edits to a computer simulation, 'model' or game and predict the consequences of decisions/choices made. Can produce an accurate sequence of instructions, that include use of repeat, to control on-screen objects, and refine (de-bug) and improve / make changes.

Can create a program that includes smaller parts (sub procedures). Can talk about different types of input options e.g. motion /touch, microphone, data logging sensor; and output options e.g. switch, speakers, screen, etc.

Developing and using a wider computing 'vocabulary' such as debug, Apps, data logging, search engine, spam, Wiki, etc.

MFL: French

We will:

learn how to ask where someone lives and say where they live and learn the names of different countries in the world Children will learn the names of different colours in French Children will be able to recognise and repeat some common masculine and feminine classroom objects

Music

Weekly Music sessions taught by specialist teacher Recorders

Full information is published on our website.

inspiration and model they provide for us.

PSHE Keeping Myself Safe

Understand that medicines are drugs;

Suggest simple strategies for managing risk

Understand some of the key risks and effects of smoking and

Identify images that are safe/unsafe to share online

R.E. How significant figures inspire us

Worldviews.

drinking alcohol;