

Autumn 1 st Half term plan 2026		Nursery	
Theme: All about me			
Characteristics of effective learning			
Playing and exploring- Engagement		Active learning- Motivation	
Exploring environment- Shows curiosity Uses senses Finding out		Persists in tasks- Maintain focus Demonstrates fascination Having a go	
		Creative thinking- Critical thinking	
		Initiates play/tasks- Planning how to approach a task New ways to do things	
Prime areas			
Personal, Social & Emotional Development		Communication & Language	
<u>Settling:</u> Settling/ Seeks comfort Separates with support Express choices/ preferences Follows routines/ boundaries Interested in others Shares sometimes Extend into lunch routine		<u>Listens, responds, speaks:</u> Uses non-verbal means to communicate Single words/ simple 3 word sentences Responds to actions within context (e.g. sit down) Listens to simple stories with noises Shows an interest in sounds, songs, rhymes Basic understanding and use of ‘who, what, where?’ Singing of favourite songs	
		<u>Physical</u> <u>Fine Motor:</u> Mark making- exploring grip and control. Balances a small tower. Explores playdough. Feeds, drinks, toilets. <u>Outdoor provision:</u> Gross motor development (runs, squats, kicks) Use of a bike with no pedals and/or scooter Use of trike with 3 wheels Climbing.	
Specific			
Maths	Literacy	Understanding World	Expressive Arts and Design
<u>Measures (time)-</u> Understands some talk about past/future. Anticipates specific time-based events: lunchtime, home time, home corner play <u>Shape and space-</u> inset puzzles and tessellation, 2D shapes, patterns, bricks <u>Number-</u> Introduce numbers 0-5. Verbal counting. Number songs. Use fingers to help counting. Number arrays.	Writing: Scribbles/ squiggles, lines and circles Mark making Phonological awareness: Makes and explores sound in play/ stories, sound making, music, singing, rhymes Reading: Interested in books. Listens to simple stories at storytime. Key books: Dear Zoo, Peace at last, wow said the owl2222? Non-fiction books: My body, my family, my senses.	Technology in role play- remote controls, telephones, TV, calculators. Discuss our families: similarities and differences. Belonging to family/community. Science - Exploring textures using senses- malleable play, sand, water, creative area. Fruit tasting- trying new and unfamiliar fruit and vegetables at fruit time.	Singing nursery rhymes, and introduce simple percussion instruments. Colour mixing, exploring construction and textures. Drawing and painting pictures of self/family Tapping along to simple beats Role play- home environment (re-enacting familiar events). Talking about own family and family experiences and routines. Using representation.